# **EpJSON ExpandObjects**

**GARD Analytics and NREL for US DOE** 

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**CHAPTER** 

ONE

#### **DOCUMENTATION**

#### 1.1 Code Structure Overview

#### 1.1.1 Overview

The python code provides a framework to support the creation of EnergyPlus objects. The instructions for these actions are stored in a YAML file which is structured to eliminate as much redundancy as possible, and provide a clear outline that explains how template options affect the final output.

#### 1.1.2 Process Flow

Outlined below are the general steps that the program takes to perform its operation.

- 1. A schema file is read and validated using the jsonschema package Versioned Validator class. In this case, the Draft4Validator is used. If the *-no-schema* option has been passed to the program, then no validation will occur at any point in the process.
- 2. The epJSON file is read, validated, and loaded as a dictionary object.
- 3. All HVACTemplate objects are loaded into HVACTemplate classes for processing.
- 4. The template objects are processed to create regular objects for the specific system, zone, plant, or loop.
- i. An OptionTree is loaded from the yaml file, which specifies build instructions for a given template.
- ii. EnergyPlus objects are created according to the *BuildPath* provided within the *OptionTree*. A *BuildPath* is an ordered list of objects that follow an air loop path. These *BuildPaths* are constructed based on HVACTemplate field inputs.
- iii. Additional objects outside of the build path, but specific to the template, are created from instructions provided in a *TemplateObjects* branch. These are objects such as Controllers, NodeLists, SetpointManagers, etc.
- iv. Objects that connect equipment to each other are created (e.g. Zone:Splitters/Mixers, SupplyPath, Connectors, BranchLists, etc.) through automated functions.
- 5. The epJSON objects created within each HVACTemplate class are merged together into a single document. 8. The epJSON file is validated against the schema. 9. A dictionary output is provided to the downstream process. At a minimum, this object will have a key called 'outputPreProcessMessage' which will contain all warnings and errors generated from this process. On a successful template expansion, a valid epJSON object will also be produced with the file name <original-file-name>\_expanded.epJSON 10. If the *-backup-files* option has been specified, the optional "<original-file-name>\_hvac\_templates.epJSON" and "<original-file-name>\_base.epJSON" files will be output.

#### 1.1.3 Yaml Description

This program makes use of a YAML file to hold structured objects as well as instructions for alternative object creation based on template inputs. This Template Expansion Structure YAML file makes use of anchors and aliases to reduce the amount of redundant code, ensure object consistency between definitions, and provide a more reliable framework for future development and maintenance. With these tools, a structure has been created to define EnergyPlus objects and reference node locations without the need to statically type text values for every case. Values can be directly inserted, or references to template inputs can be made. All references made are scoped within the HVACTemplate object, and references to other HVACTemplate objects cannot be made.

#### **Object Structure**

To hold the necessary information for construction, the Yaml objects which represent EnergyPlus objects in a *BuildPath* have additional higher-level information, and are termed 'super' objects. These standard format for these objects is as follows:

```
EnergyPlusObject:
    Fields:
        name: object_name
        field_name: field_value
        Connectors:
        ConnectorPathType:
            Inlet: inlet_node_name
            Outlet: outlet_node_name
```

- EnergyPlusObject: This field is a valid EnergyPlus object type.
- Fields: This is hierarchical container which holds valid EnergyPlus object field names. Additionally, a *name* field and value must be provided to give the object a unique identifier for that object type.
- field\_name: The exact EnergyPlus field name must be provided.
- field\_value: A complex reference may be provided. Please see below for further details
- Connectors: This is a hierarchical container which holds instructions on how an object connects to it's neighbors in a BuildPath.
- ConnectorPathType: Must be a selection of AirLoop (only valid option at this time)
- inlet\_node\_name, outlet\_node\_name: Must be a field\_name provided from Fields

#### **BuildPath Objects**

This is a list of EnergyPlus 'super' objects which are in order of their fluid flow path. Their field names mirror those of EnergyPlus objects while also holding extra information necessary to connect their input/output nodes in an overall path.

- Fields key/value pairs of EnergyPlus object fields and values.
  - Key: EnergyPlus field name
  - Value: Value to be inserted as default text. References to template inputs can be made through string formatting, which is the use of brackets '{template\_input}'. A blank set of brackets '{}' will insert the template's unique name identifier.
- Connectors object for identifying how the fluid flow loop passes through the object. This is used to connect nodes between objects in a *BuildPath*.
  - Loop Type [AirLoop]
    - \* Inlet EnergyPlus inlet node name for the loop type.
    - \* Outlet EnergyPlus outlet node name for the loop type.

#### Example:

```
OutdoorAir:Mixer:

Fields:
    name: '{} OA Mixing Box'
    mixed_air_node_name: '{} Mixed Air Outlet'
    outdoor_air_stream_node_name: '{} Outside Air Inlet'
    relief_air_stream_node_name: '{} Relief Air Outlet'
    return_air_stream_node_name: '{} Return Air Loop Inlet'

Connectors:
    Air:
        Inlet: outdoor_air_stream_node_name
        Outlet: mixed_air_node_name
```

Note, some build path objects are created with null connectors (i.e. { Connectors: { Air: None }}). These objects are created this way such that they can be specifically manipulated in expand\_objects.\_modify\_build\_path\_for\_equipment(). The most common reason for this modification is that a build path exists, but it is not directly reflected in the AirLoop system BranchList.

#### **OptionTree Structure**

```
OptionTree:
   HVACTemplate:
   Zone: Zone template instructions
   System: System template instructions
   Plant: Plant template instructions
```

#### **OptionTree Template Structure**

This section provides a set of instructions for the expansion process.

- BuildPath Ordered list of objects to create along the fluid flow path.
  - BaseObjects BuildPath Objects that are inserted in all cases
  - Actions List of actions that are conditionally applied base on template values
    - \* ObjectReference Reference to an existing object in the BuildPath
    - \* Occurrence The number of times to match the ObjectReference in the *BuildPath* before applying the action.
    - \* Location Instruction on where to insert the new object(s) in reference to the ObjectReference. 'Before' or 'After' will insert the object to either side. An integer input will specify the global *BuildPath* location.
    - \* ActionType Instruction whether to insert a new object, remove the existing object, or replace the existing object.
- BaseObjects Objects that are created in all cases
- TemplateObjects Objects that are conditionally created based on template values

```
OptionTree:
   HVACTemplate:
   System:
   BuildPath:
   BaseObjects:
   Actions:
   ObjectReference:
   Location:
```

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```
Objects:
BaseObjects:
TemplateObjects:
```

#### **OptionTree Object Structure**

Once a set of instructions has been selected, the specific information to create the object(s) is provided.

- Objects 'Super' objects to be inserted in the *BuildPath* or regular objects to be inserted into the epJSON document.
- Transitions Transfer of template inputs to object values (e.g. supply\_fan\_total\_efficiency -> Fan Object -> Field [fan efficiency])
- Mappings Mappings of template field values that trigger one or more values to be updated in other template
  fields. For example, the selection of 'InletVaneDampers' for 'supply\_fan\_part\_load\_power\_coefficients' creates
  multiple field name/value pairs to express the fan PLR curve.
- Transitions

A field value in an object can be created, or overridden. This set of instructions transfers the value provided in an HVACTemplate field to an EnergyPlus object field.

```
    Object Type Reference (can be a regular expression):
        hvac_template_field: object_field
    Fan:.*:
        supply_fan_delta_pressure: design_pressure_rise
```

• Transitions With String Reformatting

A string reformat may be specified to mutate the input value. For example, if the template value provided for *chilled\_water\_design\_setpoint* is 12.8, then The following code will yield a string value in the schedule\_name field of 'HVACTemplate-Always12.8'. When a string is formatted to 'HVACTemplate-Always[numeric]', a Schedule:Compact object is automateically created.

```
Fields: &SetpointManagerScheduledChilledWater
     <: *SetpointManagerScheduled
          schedule_name: 'HVACTemplate-Always{chilled_water_design_setpoint}'</pre>
```

• Transition Using Different Template Field

In addition to string reformatting, a separate template field may be updated by specifying the value as another dictionary object. In this example, if a value is given for dehumidification\_setpoint then dehumidifying\_relative\_humidity\_setpoint\_schedule\_name is updated.

```
- ZoneControl:Humidistat:

dehumidification_setpoint:
dehumidifying_relative_humidity_setpoint_schedule_name: 'HVACTemplate-Always

→{dehumidification_setpoint}'
```

• Transition Including Numerical Operations

Numerical and other mathematical operations that can performed using the eval() function in Python can be used. In this example, a maximum value is returned between a static number and a template field.

```
- SetpointManager:Warmest:

maximum_setpoint_temperature: 'max(18, {cooling_coil_design_setpoint}+5.2)'
```

#### Mappings

A set of field objects can be created or overridden base on one template input. The mapped values can be statically typed. In this example 'None' means that no template input was provided.

```
- Object Type Reference (can be a regular expression):
    hvac_template_field:
    hvac_template_value:
    object_field: object_value

- Fan:.*:
    supply_fan_part_load_power_coefficients:
    None:
        fan_power_coefficient_1: 0.0015302446
        fan_power_coefficient_2: 0.0052080574
        fan_power_coefficient_3: 1.1086242
        fan_power_coefficient_4: -0.11635563
        fan_power_coefficient_5: 0
        fan_power_minimum_flow_rate_input_method: Fraction
        fan_power_minimum_flow_fraction: 0
```

#### Full Structure Example:

```
OptionTree:
 HVACTemplate:
   System:
      DedicatedOutdoorAir:
        BuildPath:
         BaseObjects:
          Actions:
            - ...
            - supply_fan_placement:
                None: &SystemCommonBuildPathActionsSupplyFanPlacementNone
                  Location: -1
                  ActionType: Insert
                  Objects:
                    - Fan: Variable Volume:
                           << : *FanFields
                          maximum flow rate: Autosize
                       Connectors: *FanConnectors
        pressure_rise: 1000
                  Transitions: *FanCommonTransitionsSupply
                  Mappings: *FanCommonMappingsDedicatedOutdoorAir
                DrawThrough: *SystemCommonBuildPathActionsSupplyFanPlacementNone
                BlowThrough:
                  ObjectReference: OutdoorAir:Mixer
                  ActionType: Insert
                  Location: After
                  Objects:
                    - Fan: Variable Volume: *Fan Variable Volume Super Object
                  Transitions: *FanCommonTransitionsSupply
                  Mappings: *FanCommonMappingsDedicatedOutdoorAir
      BaseObjects:
        Objects:
          - ...
          - Sizing:System:
              . . .
```

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```
100_outdoor_air_in_cooling: 'Yes'
100_outdoor_air_in_heating: 'Yes'
central_cooling_design_supply_air_humidity_ratio: 0.00924
central_heating_design_supply_air_humidity_ratio: 0.003
type_of_load_to_size_on: VentilationRequirement
preheat_design_temperature: 2

Transitions:
- Sizing:System:
...
cooling_coil_design_setpoint_temperature: central_cooling_design_supply_
→air_temperature
cooling_coil_design_setpoint: central_cooling_design_supply_air_
→temperature
```

#### **Complex References**

References to object field values may take multiple forms. This feature is intended to provide greater flexibility for object definition and to link nodes without relying on static text fields. References may be specified as follows:

• Static value: numeric or string. Use a directly typed value. Note, the .format() method is applied to all string values. This allows template input values to be directly inserted into a string by simply applying the name within brackets '{}'. A set of blank brackets will have the unique template name inserte into that space.

For a given HVACTemplate Object:

```
"HVACTemplate:System:DedicatedOutdoorAir": {
   "DOAS": {
      "gas_heating_coil_efficiency": 0.8
    }
}
```

The inputs can be applied to the object in the YAML file

```
Fields: &CoilHeatingFuelFields
     <-: *CoilHeatingCommonFields
     burner_efficiency: '{gas_heating_coil_efficiency}'</pre>
```

- BuildPath Location References: string or integer Reference a node by it's location in the BuildPath. This is only useful for System and Zone templates, not Plant or Loop templates.
  - Location: When given a string, a regular expression match is made to find an EnergyPlus object type in the *BuildPath*. When given an integer, the list index of the object in the *BuildPath* is used.
  - Occurrence: The number of matches to make before returning an object. A value of -1 will return the last matched object.
  - ValueLocation:
    - \* self The EnergyPlus object type
    - \* key The EnergyPlus unique object name
    - \* Inlet The connector inlet
    - \* Outlet The connector outlet

```
AirLoopHVAC:
supply_side_outlet_node_names:
BuildPathReference:
```

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```
Location: -1
ValueLocation: Outlet
```

• General Reference Value Reference an epJSON object in the document. This is a key/value pair given to retrieve an EnergyPlus object. Note, only objects that are created within the scope of the given template can be referenced. The 'self' and 'key' options noted above are available as well.

#### 1.1.4 Command Line Interface

-f, -file FILE\_NAME : Specify file to expand

This argument may be omitted. A value passed to the program with no argument will be assumed to be a file name.

-h, -help: Display help information

-nb, -no\_backup: Do no create backup files

It is not possible to comment sections of code in JSON formatted files. Therefore, the output expanded files do not have the ability to retain the HVACTemplate objects used to create the current document. If the original file were to be overwritten, then all template data would be lost. In an attempt to provide and additional layer of backups, the -nb option is set to False by default which means two files will be created: one with HVACTemplate objects, and one with all other objects. With these files, the original input file can be created, or specific objects can be copied and pasted.

-ns, -no\_schema: Skip schema validation checks for pyExpandObjects. Note, this does not skip other schema validation operations within EnergyPlus itself.

One benefit of the JSON file format is that files can be validated before simulation. This means that erroneous inputs can be found before simulation, which saves time debugging output files and reading through logs, unsure of the error source. This includes syntax errors, values that are out of range, and missing required inputs. However, situations may occur when the user wishes to skip schema validation, in which case this flag should be used. By default, schema validation is enabled.

-o, -output\_directory: Specify output directory. If not provided, then input file directory is used.

-l, -logger\_level LOGGER\_LEVEL: Set logging output level

Various levels of logging output are available for debugging, and other, purposes. A valid level, consistent with Python logging naming structure (i.e. DEBUG, INFO, WARNING, ERROR, CRITICAL), must be provided.

-v, -version: Display version information

-wl, -write-logs: Write logs to file

When this expansion tool is run from its source directory, the output can be written to a file, which is located in the logs directory (logs/base.log).

### 1.2 Logger

### 1.3 EPJSON

#### static epjson\_genexp(epjson)

Create generator of individual epJSON objects in epJSON format from a dictionary of objects in epJSON format.

```
{object_type: {object_name: object_fields}, {...}} -> {object_type: {object_name: object_fields}}, {...}
```

Parameters epjson - epJSON object

**Returns** generator which returns one unique object in epJSON format for each object in an object\_type.

#### epjson\_process(epjson\_ref)

Default loading and verification of epJSON file :param epjson\_ref: epJSON in dictionary format or file location. :return: initialized class attributes and input\_epJSON object

```
get_epjson_objects (epjson: dict, object_type_regexp: str = '.*', object_name_regexp: str = '.*')

dict

Get objects from epJSON dictionary after filtering by object type and name.
```

#### **Parameters**

- epjson epJSON formatted Dictionary to scan
- object\_type\_regexp regular expression to match with object type
- object\_name\_regexp regular expression to match with object\_name

Returns epJSON dictionary of matched objects.

#### **Parameters**

• **super\_dictionary** – high level dictionary used as the base object

- object\_dictionary dictionary to merge into base object
- unique\_name\_override allow a duplicate unique name to overwrite an existing object
- unique\_name\_fail if override is set to False, choose whether to skip object or fail

**Returns** merged output of the two input dictionaries. Note, the super\_dictionary is modified in this operation. A copy operation was not performed intentionally. If the user wants the original super\_dictionary to remain unchanged then a copy.deepcopy() should be performed before running the function.

```
static purge_epjson(epjson, purge_dictionary=None)
```

Remove objects in an input epJSON object. :param epjson: input epJSON :param purge\_dictionary: key-value pair of object\_type and list of regular expressions to remove items

(.\* removes all objects)

**Returns** epJSON with items referenced in purge\_dictionary removed.

```
static summarize_epjson(epjson)
```

Provide summary of epJSON dictionary for comparisons and metrics.

Parameters epjson – epJSON formatted dictionary

**Returns** dictionary of count summaries

validate\_epjson(epjson)

Validate json object as epJSON. Return object if valid

Parameters epjson - epJSON object

Returns validated epJSON object

## 1.4 HVAC Template

```
 \begin{array}{ll} \textbf{class} \ \ \text{hvac\_template}. \ \textbf{HVACTemplate} \ (\textit{no\_schema=False}, & \textit{logger\_level='WARNING'}, & \textit{log-er\_name='console\_only\_logger'}, \textit{reset\_stream=True}) \end{array}
```

Bases: epjson\_handler.EPJSON

Handle HVACTemplate conversion process and connect created objects together.

Attributes: templates: HVACTemplate objects from epJSON file

base\_objects: Non-HVACTemplate objects from epJSON file

templates\_zones: HVACTemplate:Zone: objects

templates\_systems: HVACTemplate:System: objects

templates\_plant\_equipment: HVACTemplate:Plant equipment objects

templates\_plant\_loops: HVACTemplate:Plant: loop objects

expanded \*: List of class objects for each template type

epjson: epJSON used to store connection objects

run (input\_epjson=None)

Execute HVAC Template process workflow

Parameters input\_epjson - input epJSON file

**Returns** epJSON containing expanded objects from templates

## 1.5 ExpandObjects

Bases: epjson\_handler.EPJSON

Class to contain general expansion functions as well as methods to connect template outputs.

Attributes: expansion\_structure: file or dictionary of expansion structure details (from YAML)

template: epJSON dictionary containing HVACTemplate to expand

template\_type: HVACTemplate object type

template\_name: HVACTemplate unique name

epison: dictionary of epSJON objects to write to file

unique\_name: unique string used to modify to epJSON object names within the class

HVACTemplate fields are stored as class attributes

#### \_apply\_build\_path\_action(build\_path, action\_instructions)

Mutate a build path list based on a set of action instructions

#### **Parameters**

- build\_path Input build path list
- **action\_instructions** Formatted instructions to apply an action. Valid actions are 'Insert', 'Remove', and 'Replace' (case insensitive).

**Returns** mutated dictionary with action applied.

```
_apply_transitions (option_tree_leaf: dict) \rightarrow list
```

Set object field values in an OptionTree leaf, which consist of a 'Objects', 'Transitions', and 'Mappings' keys using a supplied Transitions dictionary.

Transitions translates template input values to fields in Objects. A more direct method of transitioning template inputs to object values can be done using field name formatting (e.g. field\_name: {template\_field}) in the yaml file. This method of application is used to override default values if template inputs are provided.

Mappings maps values from templates to objects. This is necessary when the template input is not a direct transition to an object value.

**Parameters option\_tree\_leaf** – YAML loaded option tree end node with three keys: objects, transitions, mappings

**Returns** list of dictionary objects with transitions and mappings applied

```
_connect_and_convert_build_path_to_object_list(build_path=None,
```

loop type='AirLoop'

Connect nodes in build path and convert to list of epJSON formatted objects

#### **Parameters**

- build\_path build path of EnergyPlus super objects
- loop\_type fluid flow path (only AirLoop available)

**Returns** object list of modified super objects. The build path is also saved as a class attribute for future reference

 $\_$ create $\_$ availability $\_$ manager $\_$ assignment $\_$ list $(epjson: Optional[dict] = None) <math>\rightarrow$ 

Create AvailabilityManagerAssignmentList object from epJSON dictionary This list object is separated from the OptionTree build operations because it will vary based on the presence of AvailabilityManager..\* objects in the epJSON dictionary. Therefore, the list objects must be built afterwards in order to retrieve the referenced objects.

**Parameters** epjson – system epJSON formatted dictionary

**Returns** epJSON formatted AirLoopHVAC:ControllerList objects. These objects are also stored back to the input epJSON object.

\_create\_objects(epjson=None)

Create a set of EnergyPlus objects for a given template

**Parameters** epjson – epJSON object to use for merge and reference.

**Returns** epJSON dictionary of newly created objects. The input epJSON dictionary is also modified to include the newly created objects

**\_flatten\_list** (*nested\_list: list, flat\_list: list = [], clear: bool = True*)  $\rightarrow$  list Flattens list of lists to one list of items.

#### **Parameters**

- nested\_list list of nested dictionary objects
- flat\_list list used to store recursive addition of objects
- clear Option to empty the recursive list

Returns flattened list of objects

\_get\_option\_tree (structure\_hierarchy: list) → dict

Retrieve structure from YAML loaded object and verify it is correctly formatted for an option tree :param structure\_hierarchy: list representing structure hierarchy :return: structured object as dictionary

\_get\_option\_tree\_leaf (option\_tree: dict, leaf\_path: list) → dict

Return leaf from OptionTree with alternative options formatted in dictionary

#### **Parameters**

- option\_tree Yaml object holding HVACTemplate option tree
- leaf\_path path to leaf node of option tree

**Returns** Formatted dictionary with objects and alternative options to be applied.

 $\verb"_get_option_tree_objects" (\textit{structure\_hierarchy: list}) \rightarrow \text{dict}$ 

Return objects from option tree leaves.

Parameters structure\_hierarchy - list representing structure hierarchy

**Returns** epJSON dictionary with unresolved complex inputs

parse build path(object list, epison=None)

Iterate over build path and check if each object is a super object. If not, commit the object to the input epJSON. Return a build path of only super objects.

#### **Parameters**

- object\_list BuildPath list of objects which may contain mixed combination of regular objects and super objects
- epjson input epJSON dictionary

Returns build path of only super objects

#### \_process\_build\_path(option tree)

Create a connected group of objects from the BuildPath branch in the OptionTree. A build path is a list of 'super objects' which have an extra layer of structure. These keys are 'Fields' and 'Connectors'. The Fields are regular EnergyPlus field name-value pairs. The connectors are structured dictionaries that provide information on how one object should connect the previous/next object in the build path list. A branch of connected objects is also produced.

**Parameters** option tree – OptionTree to use for build instructions

**Returns** list of EnergyPlus super objects. Additional EnergyPlus objects (Branch, Branchlist) that require the build path for their creation.

```
_resolve_complex_input (field_name: str, input_value: Union[str, int, float, dict, list], epjson:
                                  Optional[dict] = None, build_path: Optional[list] = None, recursions:
                                  int = 0) \rightarrow Generator[str, Dict[str, str], None]
```

Resolve a complex input reference into a field value

#### **Parameters**

- **field\_name** object field name
- input\_value field value input
- epjson epJSON dictionary of objects
- build\_path BuildPath to reference for lookup
- recursions cumulative count of recursive calls so that a cap can be made. This is a backup in case RecursionError misses an infinite loop.

**Returns** resolved field value

```
_resolve_complex_input_from_build_path(build_path: list, lookup_instructions:
                                                      connector path: str = 'AirLoop') \rightarrow str
     Resolve a complex input using a build path and location based instructions.
```

#### **Parameters**

- build\_path list of EnergyPlus super objects forming a build path
- lookup instructions instructions identifying the node location to return
- connector\_path fluid flow type path (AirLoop only available)

**Returns** Resolved field value

```
build_compact_schedule(structure_hierarchy: list, insert_values: list, name: Optional[str] =
                                 None) \rightarrow dict
     Build a Schedule:Compact schedule from inputs. Save epiJSON object to class dictionary and return to
     calling function.
```

#### **Parameters**

- **structure hierarchy** list indicating YAML structure hierarchy
- insert\_values list of values to insert into object
- name (optional) name of object.

**Returns** epJSON object of compact schedule

#### expansion structure

Verify expansion structure file location or object

#### **get structure** (*structure hierarchy: list, structure=None*) → dict

Retrieve structure from YAML loaded object. When retrieving TemplateObjects, the last item in the hierarchy will be matched via regex instead of a direct key call for TemplateObjects. This is done to allow for multiple template options in a single mapping.

#### **Parameters**

- **structure hierarchy** list representing structure hierarchy
- structure YAML loaded dictionary, default is loaded yaml loaded object

**Returns** structured object as dictionary

#### rename\_attribute (old\_attribute, new\_attribute)

Change attribute name to commonize variables. Do not perform the operation if the target attribute already has a value.

#### **Parameters**

- old attribute old attribute name
- new attribute new attribute name

**Returns** None. Old attribute is deleted and new attribute created in class

#### resolve\_objects (epjson, reference\_epjson=None)

Resolve complex inputs in epJSON formatted dictionary

#### **Parameters**

- epjson epJSON dictionary with complex inputs
- reference\_epjson (optional) epJSON dictionary to be used as reference objects for complex lookups. If None, then the input epjson will be used

**Returns** epJSON dictionary with values replacing complex inputs

#### template

Verify if template dictionary is a valid type and structure

#### yaml\_list\_to\_epjson\_dictionaries(yaml\_list: list) → dict

Convert list of YAML dictionaries into epJSON formatted dictionaries.

YAML dictionaries can either be regular or 'super' objects which contain 'Fields' and 'Connectors' :param yaml\_list: list of yaml objects to be formatted. :return: epJSON formatted dictionary

## 1.6 ExpandThermostat

Bases:  $expand_objects.ExpandObjects$ 

Thermostat expansion operations

#### create and set schedules()

Create, or use existing, schedules. Assign schedule names to class variable

Returns Cooling and/or Heating schedule variables as class attributes

```
_create_thermostat_setpoints()
```

Create ThermostatSetpoint objects based on class setpoint\_schedule\_name attributes :return: Updated class epJSON dictionary with ThermostatSetpoint objects added.

run()

Perform all template expansion operations and return the class to the parent calling function. :return: Class object with epJSON dictionary as class attribute

## 1.7 ExpandZone

```
class expand_objects.ExpandZone(template,
                                                                logger_level='WARNING',
                                                                                                  log-
                                            ger_name='console_only_logger',
                                                                                epjson=None,
                                                                                                  sys-
                                            tem_class_objects=None)
     Bases: \verb|expand_objects.ExpandObjects| \\
     Zone expansion operations
     Attributes from Descriptors:
          system_transitions
          zone_hvac_equipmentlist_object_type
          design_specification_outdoor_air_object_status
          design_specification_zone_air_distribution_object_status
          heating_design_air_flow_method
          cooling_design_air_flow_method
          humidistat_object_type
          fan_powered_reheat_type
```

#### cooling\_design\_air\_flow\_method

Set a class attribute to set cooling\_design\_air\_flow\_method for transitions in the YAML lookup. If the supply\_air\_maximum\_flow\_rate has been set to a value, then the cooling\_design\_air\_flow\_method field in Sizing:Zone should be 'Flow/Zone' with this value as the flow rate.

#### design\_specification\_outdoor\_air\_object\_status

Set a class attribute to select the appropriate DesignSpecification:OutdoorAir from TemplateObjects in the YAML lookup.

#### design\_specification\_zone\_air\_distribution\_object\_status

Set a class attribute to select the appropriate DesignSpecification:ZoneAirDistribution from TemplateObjects in the YAML lookup.

#### fan\_powered\_reheat\_type

Create a new class attribute from reheat\_coil\_type, for TemplateObjects in the YAML lookup for Fan-Powered zone objects. If the system flow\_type is parallel then reheat\_coil\_type\_parallel is set. For series, reheat\_coil\_type\_series is set.

#### heating\_design\_air\_flow\_method

Set a class attribute to set heating\_design\_air\_flow\_method for transitions in the YAML lookup. If the supply\_air\_maximum\_flow\_rate has been set to a value, then the heating\_design\_air\_flow\_method field in Sizing:Zone should be 'Flow/Zone' with this value as the flow rate.

#### humidistat\_object\_type

Set a class attribute, humidistat\_object\_type, for TemplateObjects in the YAML lookup. Also set the dehumidification and humidification values to a default if not provided

run()

Process zone template :return: Class object with epJSON dictionary as class attribute

#### system transitions

Set zone attributes based on system attributes

#### vrf\_type

Create a new class attribute, vrf\_type, for TemplateObjects in the YAML lookup for FanPowered zone objects.

#### zone\_hvac\_equipmentlist\_object\_type

Set a class attribute to select the appropriate ZoneHVAC:EquipmentList from TemplateObjects in the YAML lookup.

### 1.8 ExpandSystem

```
class expand_objects.ExpandSystem(template,
                                                               logger_level='WARNING',
                                                                                               log-
                                             ger_name='console_only_logger', epison=None)
     Bases: expand_objects.ExpandObjects
     System expansion operations
     Attributes from Descriptors: airloop_hvac_unitary_object_type
          airloop_hvac_object_type
          airloop_hvac_unitary_fan_type_and_placement
          economizer_type_detailed
          mixed_air_setpoint_control_type_detailed
          cooling_coil_setpoint_control_type_detailed
          heating_coil_setpoint_control_type_detailed
          setpoint control type:
                                  concatenated string of cooling coil setpoint control type and heat-
          ing_coil_setpoint_control_type
          humidistat_type
          outside_air_equipment_type
          dehumidification control type
          dehumidification_control_type_detailed
     _create_branch_and_branchlist_from_build_path (build_path: Optional[list] = None,
                                                                   loop_type: str = 'AirLoop', epj-
                                                                   son: Optional[dict] = None, in-
                                                                   clude_branchlist: bool = True, mod-
                                                                   ify_build_path: bool = True)
```

Create Branch and BranchList objects from system build path These objects are separated from the OptionTree build operations because they vary based on the final build path. Also, the Branch object must reference an AirLoopHVAC:OutdoorAirSystem object that is also built after the OptionTree build operations.

#### **Parameters**

- build path system build path
- loop\_type string descriptor of the loop type, AirLoop by default
- epjson epJSON dictionary
- include\_branchlist boolean flag to create branchlist or not

• modify\_build\_path - boolean flag to modify build path for outdoor air system

**Returns** epJSON formatted Branch and BranchList objects. These objects are also stored back to the input epJSON object.

Create AirLoopHVAC:ControllerList objects from epJSON dictionary These list objects are separated from the OptionTree build operations because they will vary based on the presence of Controller:WaterCoil and Controller:OutdoorAir objects in the epJSON dictionary. Therefore, the list objects must be built afterwards in order to retrieve the referenced Controller:.\* objects.

#### **Parameters**

- epjson system epJSON formatted dictionary
- build\_path List of epJSON super objects in build path order
- controller list List of controllers to be included in search

**Returns** epJSON formatted AirLoopHVAC:ControllerList objects. These objects are also stored back to the input epJSON object.

```
\_create_outdoor_air_equipment_list_from_build_path (build_path: Optional[list] = None, epjson: Optional[dict] = None) \rightarrow dict
```

Create AirLoopHVAC:OutdoorAirSystem:EquipmentList objects from system build path This object is separated from the OptionTree build operations because it varies based on the final build path. Therefore, this object must be built afterwards in order to retrieve the referenced outdoor air equipment objects.

#### **Parameters**

- build\_path system build path
- epjson epJSON dictionary

**Returns** epJSON formatted AirLoopHVAC:OutdoorAirSystem:EquipmentList objects. These objects are also stored back to the input epJSON object.

```
\_create\_outdoor\_air\_system (epjson: Optional[dict] = None) \rightarrow dict
```

Create AirLoopHVAC:OutdoorAirSystem object from epJSON dictionary This list object is separated from the OptionTree build operations because it must seek out the correct ControllerList containing the OutdoorAir:Mixer object.

**Parameters** epjson – system epJSON formatted dictionary

**Returns** epJSON formatted AirLoopHVAC:OutdoorAirSystem objects. These objects are also stored back to the input epJSON object.

```
dual duct custom edits()
```

Perform customized edits to typical ExpandSystem process for HVACTemplate:DualDuct :return: None. class attributes modified

```
{\tt \_modify\_build\_path\_for\_equipment}\ (loop\_type: str = 'AirLoop', build\_path: Optional[list] = None) \rightarrow list
```

Modify input build path to use special equipment objects in the build path, rather than individual components. This function loads a structured tuple that contains a list of instructions:

0 - HVACTemplate:System for which the instructions are applied 1 - Regular expression match of the super object to be manipulated. This object has a special format to

prevent it from being connected in earlier steps {Fields: ..., Connectors: {AirLoop: False}}

2 - Connectors to be applied to the object 3 - Tuple of objects to be removed from build path.

Parameters build\_path - list of EnergyPlus Super objects

Returns build path

```
{\tt _modify\_build\_path\_for\_outside\_air\_system}\ (loop\_type: str = 'AirLoop', epjson: Optional[dict] = None, build\_path: Optional[list] = None) <math>\rightarrow list
```

Modify input build path to use AirLoopHVAC:OutdoorAirSystem as the first component, rather than individual outside air system components

Parameters build\_path - list of EnergyPlus Super objects

**Returns** build path

#### airloop\_hvac\_object\_type

Set a class attribute to select the appropriate AirLoopHVAC type from TemplateObjects in the YAML lookup.

#### airloop\_hvac\_unitary\_fan\_type\_and\_placement

Set a class attribute to select the appropriate fan type and placement from TemplateObjects in the YAML lookup.

#### airloop\_hvac\_unitary\_object\_type

Set a class attribute to select the appropriate unitary equipment type from TemplateObjects in the YAML lookup.

#### cooling\_coil\_setpoint\_control\_type\_detailed

set cooling\_coil\_setpoint\_control\_type\_detailed based on other template attributes for YAML TemplateObjects lookup.

#### dehumidification\_control\_type

Modify dehumidification\_control\_type based on other template attributes for YAML TemplateObjects lookup.

#### dehumidification\_control\_type\_detailed

Create attribute dehumidification\_control\_type\_detailed based on other template attributes for YAML TemplateObjects lookup.

#### economizer\_type\_detailed

set economizer\_type\_detailed based on other template attributes for YAML TemplateObjects lookup.

#### heating\_coil\_setpoint\_control\_type\_detailed

create attribute heating\_coil\_setpoint\_control\_type\_detailed based on other template attributes for YAML TemplateObjects lookup.

#### humidistat\_type

Create class attribute humidistat\_type to select Humidistat type based on other template attributes for YAML TemplateObjects lookup.

#### mixed\_air\_setpoint\_control\_type\_detailed

set mixed\_air\_setpoint\_control\_type\_detailed based on other template attributes for YAML TemplateObjects lookup.

#### outside\_air\_equipment\_type

Create class attribute to select OA objects for YAML BuildPath actions.

#### run()

Process system template :return: class object with epJSON dictionary as class attribute

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## 1.9 ExpandPlantLoop

```
class expand_objects.ExpandPlantLoop(template,
                                                               logger_level='WARNING',
                                                                                            log-
                                               ger_name='console_only_logger', epjson=None)
     Bases: expand objects. ExpandObjects
     Plant loop expansion operations
     Attributes from Descriptors: primary_pump_flow_and_type
          secondary_pump_flow_and_type
     primary_pump_flow_and_type
          Create class attribute, primary pump flow and type to select the pump flow type, and configuration
              type for YAML TemplateObjects lookup.
     run()
          Process plant loop template :return: class object with epJSON dictionary as class attribute
     secondary_pump_flow_and_type
```

Create class attribute, secondary\_pump\_flow\_and\_type to select the pump flow type, and configuration type for YAML TemplateObjects lookup.

## 1.10 ExpandPlantEquipment

```
class expand_objects.ExpandPlantEquipment (template,
                                                                       logger_level='WARNING',
                                                     logger_name='console_only_logger',
                                                     plant_loop_class_objects=None,
                                                                                          epj-
                                                     son=None)
     Bases: expand_objects.ExpandObjects
     Plant Equipment operations
     Attributes from Descriptors: template_plant_loop_type
          pump_configuration_type
          chiller_and_condenser_type
          primary_pump_type
     chiller_and_condenser_type
```

Set a class attribute to select the appropriate fan type and placement from TemplateObjects in the YAML lookup.

#### primary\_pump\_type

Set a class attribute pump\_type that reflects the loop attribute primary\_pump\_type to use in TemplateObjects in the YAML lookup. This descriptor will only either be None, or 'PumpPerEquipment', since those are the only configurations needed to inform the equipment

#### pump\_configuration\_type

Set a class attribute pump\_configuration\_type that reflects the loop attribute of the same name to use in TemplateObjects in the YAML lookup.

run()

Process plant loop template :return: class object with epJSON dictionary as class attribute

#### template\_plant\_loop\_type

Get and set the a priority list of plant loops for the equipment to serve.

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